Test Report and Certificate
Rich Pickins SA - StellaV

Enex Report Reference: **EYE_2016003709**
Date: **21 October 2016**

Version Control

Version	Date	Status	Author	Description
0.1	21/10/2016	Draft	E. Lozano	Initial
1.0	21/10/2016	Final	Kire Terzievski	Reviewed and approved for release

Version Control

1 GENERAL INFORMATION

No.	Description	Details
1.	Test Laboratory and Address:	Enex TestLab Unit 10, 355-365 South Gippsland Highway, Dandenong VIC 3175
2.	Enex TestLab's Project Manager	Kire Terzievski Operations Manager +61 3 8899 6402 kiret@testlab.com.au
3.	Licensee's Name and Address:	Eyecon Alderney Limited New Century House 2 Jubilee Terrace, South Esplanade St Peter Port, Guernsey, GY1 1AH
4.	Licensee's contact:	Helen Ackrill Mobile Tel: +44 7781 426 788 Work Tel: +44 (0) 1481 822 795
5.	Game Name:	Rich Pickins SA
6.	Evaluation Period:	14/10/2016
7.	Evaluation Location:	Unit 10, 355-365 South Gippsland Highway Dandenong 3175, Victoria, Australia.
8.	Report Reference:	EYE_2016003709
9.	Jurisdiction(s):	UK, Alderney, Isle of Man (IoM)
10.	Regulator:	UKGC, AGCC, GSC
11.	Evaluation Conclusion & Recommendation:	Enex TestLab successfully completed the evaluation of Rich Pickins SA. Results of our evaluation found that the game complies with all applicable UK, Alderney and IoM regulations.
12.	Certificate & Report Signature:	-------------------- Mr. Kire Terzievski Operational Manager Enex TestLab

2 EVALUATION DETAILS

2.1   Submission Details

Eyecon Alderney Limited submitted the previously certified game Rich Pickins SA for evaluation on the StellaV platform. The objective of the submission was to verify interoperability of the game on the StellaV platform and to ensure the game remains compliant with applicable sections of the UK, Alderney and IoM remote technical standards.

2.2   Previous Reports

- EYE_201500443

2.3   Applicable Standard Documents

- UK - Remote gambling and software technical standards, first published August 2009, updated July 2015.

- UK - Testing strategy for compliance with remote gambling and software technical standards, first published June 2014, updated May 2016.

- Alderney -Technical Standards and Guidelines for Internal Control Systems and Internet Gambling Systems, Version 4.1

- IoM - THE ONLINE GAMBLING REGULATION ACT 2001.

2.4   Scope of Testing

Applicable tests included (but were not necessarily limited to):

- Code Review
- Theoretical RTP Calculations
- Actual RTP Confirmation
- Verification of Game Features
- Game Rules and Pay Table Verification
- Game Integration with Jackpot System (where applicable)
- Verification of all relevant meters (e.g. win meter, credit meter, jackpot meters, etc.)
- Auto-Play Functionality
- Reality Check Functionality
- Game Replay

UK specific

Testing completed against the UKGC's technical standards, Level 3 testing.

2.5   Results of Testing

- Code Review - **Pass**
- Theoretical RTP - **Pass**
- Actual RTP - **Pass**
- Game Features - **Pass**
- Game Rules and Pay Table - **Pass**
- Game Integration with Jackpot System (where applicable) – **Pass**
- Metering – **Pass**
- Auto-Play Functionality – **Pass**
- Reality Check Functionality - **Pass**
- Game Replay - **Pass**

2.6   Evaluation Findings and Certificate Statement

Subject to the limitations outlined in section *2.7– Disclaimer*, Enex TestLab certifies that the game complies with all applicable requirements of the set of standards listed above.

Accordingly, Enex TestLab certifies for operation the game Rich Pickins SA, as identified in section *3 – System Identification,* for operation in the UK, Alderney and the IoM.

2.7   Disclaimer

Enex TestLab certification of Eyecon's products is subject to the following:

- The evaluation was limited to the games' functionality. This specifically excludes any other functions provided by the submission not related to the games.

- Enex TestLab's findings (concerning the mathematical and statistical analysis of the games) are within a 95% confidence interval. This is an accepted standard interval for statistical tests of this nature, and

- There are unavoidable limitations inherent to performing evaluations within a laboratory environment. It is not possible to verify the effects of all potential configurations and environments that may occur in the production environment.

3 SYSTEM IDENTIFICATION

3.1 System

Gaming Platform:	StellaV
Game Server ID:	1.0.13.2
Gaming Engine:	Carbine
Engine Build ID:	5.0.11

3.2 Games

3.2.1 Rich Pickins SA (RichP_SA-ENEX-20161021)

New Game Configuration

Rules & ID	carbine-slots_richPickins_95_openbet: 1.1.3.11
Theoretical RTP (%)	95.247%
Actual RTP (%)	95.25450434% at 100 Million Spins
Front End	com.eyecon.openbet.slot-rich-pickins
Front End ID	1.0.4
Client SHA	e55e9a026bfca8e9b2e4be062ae9437ceeef4905
Rules SHA	37d4a63350dc09028364f79a8b95bd364a1a3eca

Previously Game Configuration (RichP_SA-ENEX-20151013)

Rules & ID	carbine-slots_richPickins_95_openbet:1.1.3.6
Theoretical RTP (%)	95.246999%
Actual RTP (%)	95.025224%
Front End	com.eyecon.openbet.ecop_RichPickins
Front End ID	0.2.5
Client SHA	ae27a5ed28857cbad232989ead532383898cb400
Rules SHA	f991d67cfc56ca4444acd74c778c731292563db5