



Verification report: ITL2500031

Eyecon Alderney Limited

Functionality Report Singular License – Slot

03 February 2025

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1. Identification of the certification

Type of the certification report	Final Certification Report of Functionality – Singular License – Slot
Identification code of the report	ITL2500031
Details identifying the certification body	iTech Labs Italia REA RM-1282510 Dirección: Piazza Guglielmo Marconi n., 15 - 00144 Roma, Italy URL: www.itechlabs.it Email: info@itechlabs.it
Details identifying the report's signatory on behalf of the certification body	Kiren Sreekumar Alvin Rizaldi Rogelio Pérez Cano (DNI 45430254X)
Dates on which the certification work was performed	From 14 November 2024 to 03 February 2025
Publication date of the certification report	03 February 2025

2. Description of certification purpose

Description of technical infrastructure	The set of equipment, systems, terminals, instruments and software material used by the operator for the organization, operation and development of the gambling activity. The technical game system supports all the necessary operations for the organization, operation and development of the gambling activity and the detection and recording of the corresponding transactions between the players and the operator.						
Identification of the software elements	<table border="1"> <thead> <tr> <th>Game Name</th><th>Channel</th></tr> </thead> <tbody> <tr> <td>Whack-a-Fluffy</td><td>HTML5 Desktop</td></tr> <tr> <td></td><td>HTML5 Mobile</td></tr> </tbody> </table>	Game Name	Channel	Whack-a-Fluffy	HTML5 Desktop		HTML5 Mobile
Game Name	Channel						
Whack-a-Fluffy	HTML5 Desktop						
	HTML5 Mobile						
Licensee	Not applicable						
Manufacturer	Eyecon Alderney Limited Millennium House Olliver Street Alderney GY9 3TD Contact: Helen Ackrill (helen.ackrill@ackrill.gg)						
Product name	<table border="1"> <thead> <tr> <th>Game Name</th><th>Channel</th></tr> </thead> <tbody> <tr> <td>Whack-a-Fluffy</td><td>HTML5 Desktop</td></tr> <tr> <td></td><td>HTML5 Mobile</td></tr> </tbody> </table>	Game Name	Channel	Whack-a-Fluffy	HTML5 Desktop		HTML5 Mobile
Game Name	Channel						
Whack-a-Fluffy	HTML5 Desktop						
	HTML5 Mobile						
In all cases the data capture and storage regarding the components must be recorded	Not applicable ICS is out of scope (operator's responsibility)						
Critical Components and Digital Signatures	For the list of critical components, please refer to Appendix A.						
Certified access channels	Internet						
Certified websites and brand names	Not applicable						
Payment methods used during certification	Not applicable This certification is for games only						
Role of the Operator	Not applicable This certification is for games only						
Identification of the elements of the technical infrastructure where these are installed	Eyecon Alderney Limited games are hosted at the following location: Continent 8 Technologies Limited c/o Vodafone Malta Ltd						



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	<p>MAR Building Cannon Road Qormi QRM 9039</p> <p>Continent 8 Technologies Admiralty Tunnel 77 Queensway Rd Gibraltar GX11 1AA</p> <p>Continent 8 Technologies Data Centre 8 Centenary House La Vrangue St Peter Port Guernsey, GY1 2EY Channel Islands</p> <p>Continent 8 Technologies c/o Keppel, unit B10 IDA Ballycoolin Industrial Estate Dublin 15 D15 YN9K</p>								
The gambling on offer within the scope of the certification, which also indicates the certified versions of the gambling activity.	<table><tr><th>No.</th><th>Game Name</th><th>Game Type</th><th>Version Number</th></tr><tr><td>1.</td><td>Whack-a-Fluffy</td><td>Slot</td><td>1.0.8</td></tr></table>	No.	Game Name	Game Type	Version Number	1.	Whack-a-Fluffy	Slot	1.0.8
No.	Game Name	Game Type	Version Number						
1.	Whack-a-Fluffy	Slot	1.0.8						
Types of access technology for the technical gambling system									
<ul style="list-style-type: none">Web access.	Yes (HTML5 Mobile + HTML5 Desktop)								
<ul style="list-style-type: none">Flash-based downloadable client.	Not applicable								
<ul style="list-style-type: none">PC-based downloadable clients (with indication of target operating systems).	Not applicable								
<ul style="list-style-type: none">Native applications for smartphones, tablets or other mobile devices (with indication of target operating systems)	Not applicable								
<ul style="list-style-type: none">Web-accessible mobile clients, e.g., based on HTML.	Yes (HTML5 Mobile)								
Other records	<p>All games specified above have never been certified for Spain. Testing was conducted on the following devices:</p> <ul style="list-style-type: none">PCiPhone XS MaxSamsung Galaxy S20iPad Mini 4Samsung Galaxy Tab 4								



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3. Executive summary of the functionality certification

3.1 Overall functionally qualification/rate

Overall functionally qualification/rate	Comply*
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3.2 Summary table of the compliance with the technical requirements

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Area	Total Number of Requirements	Number of Satisfactory Requirements	Number of Unsatisfactory Requirements	Number of 'Not Applicable' Requirements
1. Porcentaje de retorno y tablas de premios	3	3	0	0
2. Generador de números aleatorios	5	4	0	1
3. Lógica del juego	3	3	0	0
4. Registro y trazabilidad	4	2	0	2
5. Terminales y session de usuario	13	1	0	12
6. Canales de comunicación	5	0	0	5
7. Aplicaciones de juego gratuito	1	0	0	1
8. Interfaz gráfica	7	4	0	3
9. Comportamiento ante errores técnicos	2	2	0	0
10. Juego automático	1	1	0	0
11. Repetición de la jugada	1	1	0	0
12. Juegos <<en vivo>>	1	0	0	1
13. Funcionalidades varias	5	0	0	5
14. Botes progresivos	1	0	0	1
15. Sistema de control interno	10	0	0	10

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Area	Total Number of Requirements	Number of Satisfactory Requirements	Number of Unsatisfactory Requirements	Number of 'Not Applicable' Requirements
1. Configuración y desarrollo de la sesión de juego destinada a máquinas de azar	7	0	0	7
2. Obligaciones de información a los participantes en relación a la sesión de juego destinada a máquinas de azar	3	0	0	3
3. Desarrollo del juego	12	10	0	2
4. Obligaciones de información a los participantes	2	2	0	0
5. Promoción de los juegos	1	0	0	1

3.3 Summary table of the specific analysis

Various specific analysis performed	- Random Number Generator analysis - Analysis of the game logic and the random events
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3.3.1 Random Number Generator Analysis

Rate	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Manufacturer	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Product and version	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024

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Checksum	Please refer to RNG Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
RNG type	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Random / pseudorandom	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Shared RNG	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Algorithm	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Reseed	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Length of the space of different random numbers in bits	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
List of statistical tests	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024

3.3.2 Analysis of the percentage return to player (RTP)

Description	RTP	Place of publication of the indicated percentages
Whack-a-Fluffy is a slot game with 5 reels and 25 paylines. It has a Wild and Scatter Symbol with Free Spins and Whack-a-Fluffy Feature.	93.290%	Game rules

3.3.3 Analysis of the game logic and the random events

Compliance with the specific rules of the game	Yes
Counterparty risk management system for bets	Not applicable This requirement is not applicable to the games in this certification
Audit of the changes in the configuration via parameters of the counterparty risk management system	Not applicable This requirement is not applicable to the games in this certification
Audit of the changes made by the staff on the bets	Not applicable This requirement is not applicable to the games in this certification
List of random events	Generation of symbols in base game and free spins, generation of prizes in features
Audit of the changes in the configuration via parameters of the game logic	Yes

3.4 Summary table of the integration tests

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Area and Reference to the Requirement	Rate
B.1 Gambling on offer	
B.1.1 Gambling on offer and gambling versions.	Not applicable (operator's responsibility)
B.1.2. Realisation of the gambling activity and correct accounting.	Not applicable (operator's responsibility)
B.1.3. Tracing the wager in relation to channels other than the internet.	Not applicable (operator's responsibility)
B.2. Monetary limits for participation	
B.2.1. Monetary limits for participation.	Not applicable (operator's responsibility)
B.3. Behaviour in relation to technical faults.	



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B.3.1 Loss of connection with the customer.	Not applicable (operator's responsibility)
B.3.2. Error in the customer terminal.	Not applicable (operator's responsibility)
B.4. Internal control system.	
B.4.1 Completeness of OPT/ORT records.	Not applicable (operator's responsibility)
B.4.2 Completeness of JUT/JUD records.	Not applicable (operator's responsibility)

Certification Signature

Signed By:

Eric Sheng
Project Manager

Signed By:

Alvin Rizaldi
Chief Executive Officer

Signed By:

Rogelio Pérez Cano (DNI 45430254X)
Senior Consultant

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Fulfillment details of the technical requirements

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Area and Reference to the requirement	Rate	Observations
1. Porcentaje de retorno y tablas de premios		
RES_TEC Anexo I. 3.1 Reglamentación básica del juego.	Comply	Except for the following requirements
Operator gambling systems must incorporate procedures necessary for fulfilling the requirements stipulated in every game's basic regulations and in the relevant ministerial order and also, in particular, the established requirements relating to: <ul style="list-style-type: none"> Claims by participants. Promotion of gambling activities. restrictions on participating. 	Not Applicable	Operator's responsibility
The operator shall establish a procedure, to be carried out at least on a monthly basis, which shall verify that the operator's gambling on offer is suited to the held licences. It shall also verify that the options and variant of each type of game comply with the current regulations and that the authorised software versions are being used.	Not Applicable	Operator's responsibility
The operator shall keep a record of active games at all times. The record shall indicate the game, option or variant, where appropriate, commercial name and the authorised version	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.3 Porcentaje de retorno al participante	Comply	Except for the following requirements
The operator shall implement a procedure that shall help ensure the proper functioning of the expected return to the participant. It shall verify, at least on a monthly basis, that the return percentage to the participant obtained in any one of the gambling activities, options or variants, coincides with the expected value or ranges.	Not Applicable	Operator's responsibility
If any serious deviations are detected, the operator must deactivate the affected gambling activities, options or variants, until the problem is discovered and resolved. If improper functioning is confirmed, the operator shall notify the Directorate General for the Regulation of Gambling and state the cause, time period, the gamblers and amounts concerned as well as the adopted measures.	Not Applicable	Operator's responsibility
In those gambling activities where the return percentage may depend on parameters that are configurable on the technical system, such as prize tables, the operator shall keep a record of all changes to said parameters	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.4 Tablas de premios.	Comply	Except for the following requirements
If there are jackpots or multiplying effects to the prizes shown on the screens, it must be specified whether or not the jackpot or multiplying effect affects the prize scheme.	Not Applicable	This requirement is not applicable to the games in this certification
The operator shall keep a record of prize tables for each game so that changes may be audited.	Not Applicable	Operator's responsibility
Prize tables may not be changed during the gambling activity unless such a case is stipulated in the particular rules and the participant has been adequately informed	Not Applicable	Operator's responsibility
2. Generador de números aleatorios		
RES_TEC Anexo I. 3.5.1 Funcionamiento del GNA.	Comply	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024



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RES_TEC Anexo I. 3.5.2 Métodos de escalado.	Comply	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
RES_TEC Anexo I. 3.5.3 GNA Hardware	Not Applicable	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
RES_TEC Anexo I. 3.5.4 Fallos en el GNA.	Comply	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
RES_TEC Anexo I. 3.5.5 Resemillado del GNA.	Comply	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
3. Lógica del juego		
RES_TEC Anexo I. 3.6.1 Lógica independiente del terminal de usuario.	Comply	None
RES_TEC Anexo I. 3.6.2 Aplicación del GNA en los juegos.	Comply	None
RES_TEC Anexo I. 3.6.3 Controles de la lógica del juego.	Comply	None
4. Registro y trazabilidad		
RD_TEC Artículo 4.1 a) y c) Requisitos de la Unidad Central de Juegos.	Comply	None
RES_TEC Anexo I. 6.1 Registro y trazabilidad.	Comply	None
RES_TEC Anexo I. 6.3 Fuente de tiempo	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 7.5 Registro y trazabilidad en entorno de liquidez internacional	Not Applicable	Operator's responsibility
5. Terminales y sesión de usuario		
RES_TEC Anexo I. 3.7.1.1 Identificación de terminales.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.7.1.2 Funcionalidad del terminal. Trazabilidad de las operaciones.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.7.2.1 Instalación de componentes en el terminal de usuario	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.7.2.2 Desventaja por la calidad de la conexión.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.7.2.3 Información sobre la calidad de la conexión.	Comply	None
RES_TEC Anexo I. 3.7.2.4 Funcionalidad reducida para ciertos terminales.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.7.2.5 Recursos mínimos del terminal.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.7.3.1 Tratamiento de los datos del participante.	Not Applicable	This requirement is not applicable to the games in this certification
RES_TEC Anexo I. 3.7.3.2 Diseño físico	Not Applicable	This requirement is not applicable to the games in this certification
RES_TEC Anexo I. 3.7.3.3 Integridad del terminal	Not Applicable	This requirement is not applicable to the games in this certification
RES_TEC Anexo I. 3.7.3.4 Terminales móviles	Not Applicable	This requirement is not applicable to the games in this certification
RES_TEC Anexo I. 3.8.1 Desconexión por inactividad	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.8.2 Registro de las sesiones de usuario	Not Applicable	Operator's responsibility
6. Canales de comunicación		
RD_TEC Artículo 15. 1 y 2 Actividades de juego realizadas a través de Internet	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.2 Redirección al dominio <<.es>>.	Not Applicable	Operator's responsibility

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RD_TEC Artículo 16. Actividades de juego realizadas a través de mensajería de texto de servicios telefónicos fijos o móviles.	Not Applicable	This requirement is not applicable to the games in this certification
RD_TEC Artículo 17. Actividades de juego a través de servicios de comunicaciones por voz.	Not Applicable	This requirement is not applicable to the games in this certification
RD_TEC Artículo 18. Actividades de juego a través de medios de comunicación audiovisual.	Not Applicable	This requirement is not applicable to the games in this certification
7. Aplicaciones de juego gratuito		
RD_LIC Disposición adicional sexta – Aplicaciones de juego gratuito	Not Applicable	Operator's responsibility
8. Interfaz gráfica		
LEY_RJU Art. 6.1.a Temática de la interfaz de usuario	Comply	None
RES_TEC Anexo I. 3.9.1 Datos del juego.	Comply	None
RES_TEC Anexo I. 3.9.2 Datos del participante.	Comply	None
RES_TEC Anexo I. 3.9.3 Premios	Comply	Except for the following requirements
If random prizes associated with a turn or bet are offered, the participant must be made aware of the maximum amount obtainable from the turn or bet that is about to be made.	Not Applicable	Operator's responsibility
The participant must be informed when the amount of the random prize is determined on the basis of the amount placed for the turn or bet. When the text or graphics announce a top prize, such a prize must be obtainable through a single game.	Not Applicable	This requirement is not applicable to the games in this certification
RES_TEC Anexo I. 3.9.4 Juegos de cartas.	Not applicable	This requirement is not applicable to the games in this certification
RES_TEC Anexo I. 3.9.5 Simulación de elementos de la vida real.	Not applicable	This requirement is not applicable to the games in this certification
RES_TEC Anexo I. 3.9.6 Interfaz gráfica de terceros.	Not applicable	No third-party interfaces used
9. Comportamiento ante errores técnicos		
RES_TEC Anexo I. 3.11 Deshabilitación de un juego o de una sesión de juego.	Comply	None
RES_TEC Anexo I. 3.12 Juego incompleto.	Comply	Except for the following requirements
The operator must have a documented procedure for managing the downtime of one, several or all components, which includes associated technical measures. The components must run a self-diagnostic, a critical file check and an inter-component communication check.	Not Applicable	Operator's responsibility
10. Juego automático		
RES_TEC Anexo I. 3.13 Juego automático.	Comply	Except for the following requirements
If the system offers gambling-strategy advice or options for automatic gambling, such advice or options must be true and ensure that the gambling activity abides by the compulsory return percentage	Not applicable	This requirement is not applicable to the games in this certification
The automatic repetition of play may not place a participant at a disadvantage, and neither the sequence of automatic games nor any strategy recommended to the participant must be misleading.	Not applicable	This requirement is not applicable to the games in this certification
In gambling activities where more than one participant is involved, all participants must be informed of and accept a participant who has opted for the automatic-playing mode	Not applicable	This requirement is not applicable to the games in this certification
11. Repetición de la jugada		



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RES_TEC Anexo I. 3.14 Repetición de la jugada.	Comply	None
12. Juegos <<en vivo>>		
RES_TEC Anexo I. 3.19 Juego «en vivo».	Not Applicable	The games being certified are not "live".
13. Funcionalidades varias		
RES_TEC Anexo I. 3.15 Jugadores virtuales	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.16 Juegos metamórficos.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.17 Participante en estado «ausente».	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.18 Juegos multiparticipante con anfitrión.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 3.21 Juegos en diferido	Not Applicable	Operator's responsibility
14. Botes progresivos		
RES_TEC Anexo I. 3.20 Botes, botes progresivos, y premios adicionales.	Not applicable	This requirement is not applicable to the games in this certification
15. Sistema de control interno		
RD_TEC Artículo 13. Sistema de control interno.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 5.1.2 Acceso de la Comisión Nacional del Juego al almacén.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 5.1.3 Modelo de datos del SCI.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 5.1.4 Fuente de tiempo del SCI.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 5.1.5 Firma, compresión y cifrado de datos del SCI	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 5.1.6 Rendimiento del capturador y del almacén.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 5.1.8 Indisponibilidad del SCI y suspensión de la oferta de juego	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 5.1.11 Calidad de la información del SCI.	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 5.1.14 Ubicación del almacén en España	Not Applicable	Operator's responsibility
RES_MOD Anexo I. Modelo de datos de monitorización	Not Applicable	Operator's responsibility

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Area and Reference to the requirement	Rate	Observations
1. Configuración y desarrollo de la sesión de juego destinada a máquinas de azar		
OM_AZA Artículo 12.2. Límites económicos a la participación en el juego de las Máquinas de Azar en la sesión destinada al juego de máquinas de azar	Not Applicable	Operator's responsibility
OM_AZA. Artículo 14.1. El operador anticipa al participante la proximidad del cumplimiento de límites	Not Applicable	Operator's responsibility
OM_AZA. Artículo 14.1. El operador anticipa al participante la proximidad del cumplimiento de límites	Not Applicable	Operator's responsibility
OM_AZA. Artículo 14.1. Aviso juego compulsivo en reinicio de sesión en los 60 minutos posteriores	Not Applicable	Operator's responsibility
OM_AZA. Artículo 14.2. Posibilidad de restringir sesión futura	Not Applicable	Operator's responsibility
OM_AZA. Artículo 14.3. Configuración frecuencia de aviso. Intervalo mínimo	Not Applicable	Operator's responsibility
RES_TEC Anexo I. 2.1.14 Registro de la configuración de la sesión destinada al juego de máquinas de azar	Not Applicable	Operator's responsibility
2. Obligaciones de información a los participantes en relación a la sesión de juego destinada a máquinas de azar		
OM_AZA. Artículo 8.1.2 Obligaciones de información a los	Not Applicable	Operator's responsibility

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participantes		
OM_AZA. Artículo 8.2 Aviso tiempo transcurrido e importe gastado	Not Applicable	Operator's responsibility
OM_AZA. Artículo 13.2. Participación en el juego de «Máquinas de Azar»	Not Applicable	Operator's responsibility
3. Desarrollo del juego		
OM_AZA. Artículo 2. Definiciones	Comply	Definitions
OM_AZA. Artículo 6. Reglas particulares del juego de las «Máquinas de Azar»	Comply	None
OM_AZA. Artículo 11. Desarrollo del juego	Comply	Except for the following requirements
2. When the Directorate-General for the Regulation of Gambling, through direct knowledge, or communication or complaint from a third party, has evidence that a sign or symbol in the game offered by the operator violates the restrictions of Article 6 of Law 13/2011 of 27 May, regulating gambling, the Directorate-General for the Regulation of Gambling may request its suspension and withdrawal, without prejudice to the exercise of sanctioning powers.	Not Applicable	Operator's responsibility
OM_AZA. Artículo 12.1 Importe de participación en el juego de las «Máquinas de Azar»	Comply	None
OM_AZA. Artículo 13.1. Participación en el juego de «Máquinas de Azar»	Comply	None
OM_AZA. Artículo 13.3. Participación en el juego de «Máquinas de Azar». Interrupción de la sesión o de la partida	Comply	None
OM_AZA. Artículo 13.4. Participación en el juego de «Máquinas de Azar». Partida anulada	Comply	None
OM_AZA. Artículo 14.4. Límite de partidas en juego automático	Comply	None
OM_AZA. Artículo 14.5. Duración mínima de la partida	Comply	None
OM_AZA. Artículo 14.6. Asignación de premios	Comply	None
OM_AZA. Artículo 14.7. Botes progresivos y botes garantizados	Not applicable	This requirement is not applicable to the games in this certification
OM_AZA. Artículo 15. Pago de premios	Comply	None
4. Obligaciones de información a los participantes		
OM_AZA. Artículo 8.1.1 Publicación de las Reglas particulares	Comply	None
OM_AZA. Artículo 8.1.2 Obligaciones de información a los participantes	Comply	Except for the following requirements
a) Identification of the operator of the game and, in particular, on the possession and validity of licenses issued by the General Directorate of the Game trade name, company name, registered office and, where appropriate, address his representative in Spain.	Not Applicable	Operator's responsibility
b) System for attending to claims that the operator has implemented, referred to in the previous article. The information shall include at least: postal and electronic address to which complaints may be addressed, deadlines for submission of the same and, if necessary, standard forms, deadlines and communication of the decision. He also must clarify the obligation of the operator to issue a response to each complaint. The operator must give claimants the identity of personnel to interact with.	Not Applicable	Operator's responsibility
d) Responsible Gaming Policy developed by the operator.	Not Applicable	Operator's responsibility

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e) Mathematical expectation of the game return, calculated on a period of one year, as well as the actual rate of return of prizes on amounts played for each of the games in each of the preceding six months. Any jackpot prizes will be excluded from the calculation of this rate, without prejudice to the information that the agent intends to further provide in relation to these prizes.	Not Applicable	Operator's responsibility
5. Promoción de los juegos		
OM_AZA. Artículo 9.2 Promoción de los juegos	Not Applicable	Operator's responsibility

5. Details of specific analysis

5.1 Analysis of the RNG

Analysis and tests performed to verify the behaviour of the RNG	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Analyses and tests performed to verify the fulfillment of the technical requirements	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Summaries or supporting graphics	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Number of carried out simulations	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Parameters used	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Confidence interval	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Configuration parameter values	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024
Reseeding procedures	Please refer to RNG certification report REF: ITL2401052, dated 04 July 2024

5.2 Analysis of return to player

Description	RTP	Place where the referred percentage is published	Configuration parameters that may affect the RTP (Note if the game system can record the parameters change log)
Whack-a-Fluffy is a slot game with 5 reels and 25 paylines. It has a Wild and Scatter Symbol with Free Spins and Whack-a-Fluffy Feature.	93.290%	Game rules	Not applicable

5.3 Analysis of the game logics and the random events

5.3.1 Bets

Risk Management System for Bets	Not applicable This requirement is not applicable to the games in this certification
Audit of Bets	Not applicable This requirement is not applicable to the games in this certification
Fund Management	Not applicable This requirement is not applicable to the games in this certification

5.3.2 Casino games, poker and other games

The RNG is used to generate the symbols in base game and free spins and generate the prizes in features. Evaluation of game rules and artwork was conducted to ensure that they satisfy relevant requirements in the guidelines and the game does work

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according to the game rules and artwork. Functional tests were conducted to verify that the game satisfies the relevant requirements in the guidelines. Emulation tests were conducted to verify that the game payouts are in accordance with the payable and maths. Source code examination was performed on critical components of the software to ensure that the games comply with the relevant standards and that there are no unintended functionalities.

6. Integration test details

Singular License – Slot

Area	Gambling on offer				
Test reference	B.1.1				
Test name	Gambling on offer and gambling versions.				
Test description	<p>The player's interface will be used to access the gambling on offer and check that it matches the specific licence.</p> <p>The available gambling on offer will be analysed from each type of application or terminal used for participation.</p> <p>Each gambling activity and offered version will be analysed along with whether they correspond to the gambling activities and versions allowed by the basic regulations.</p> <p>Gambling is not required to perform this test, instead it will suffice to analyse the information published by the operator, whether it be the rules of the gambling activities or strictly informative details.</p>				
Expected result	<p>The result will contain an account of the following information:</p> <ul style="list-style-type: none"> the marketed name of the detected gambling activities and versions. the applications or terminals from which they are available. the correlation with versions from the basic regulations. the version of the particular rules assessed. <p>This information will be compared with the descriptive questionnaire of the licence completed by the operator.</p>				
Test type	FUNCTIONAL				
Date/time of test performance	<table border="1"> <thead> <tr> <th>Game Name</th><th>Date/Time</th></tr> </thead> <tbody> <tr> <td>Whack-a-Fluffy</td><td>Not applicable (operator's responsibility)</td></tr> </tbody> </table>	Game Name	Date/Time	Whack-a-Fluffy	Not applicable (operator's responsibility)
Game Name	Date/Time				
Whack-a-Fluffy	Not applicable (operator's responsibility)				
Obtained result	<table border="1"> <thead> <tr> <th>Game Name</th><th>Results</th></tr> </thead> <tbody> <tr> <td>Whack-a-Fluffy</td><td>Not applicable (operator's responsibility)</td></tr> </tbody> </table>	Game Name	Results	Whack-a-Fluffy	Not applicable (operator's responsibility)
Game Name	Results				
Whack-a-Fluffy	Not applicable (operator's responsibility)				
Qualification	Not applicable (operator's responsibility)				
Observations	Not applicable (operator's responsibility)				

Area	Gambling on offer
Test reference	B.1.2
Test name	Realisation of the gambling activity and correct accounting.
Test description	<p>The player's interface will be used to participate in gambling and:</p> <ul style="list-style-type: none"> check the correct accounting of bets, prizes, fees or others.

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	<ul style="list-style-type: none"> in gambling activities where the operator charges a fee, it must be verified that the calculation of fees coincides with the calculation stipulated in the particular rules. an attempt will be made to enter a wager greater than the balance available in the gambling account. In specific gambling activities, it will be verified: For betting, that bets cannot be placed at times not prescribed by the particular rules, and especially following the close of a bet promotion, from the start of the event for conventional betting, or from the end of the event for live betting. For bingo, that cards cannot be bought outside the promotion period, or when the game has commenced. For poker or casino games, that bets cannot be placed outside the times designated in the particular rules. For slot machines, it will be checked that, when the slot machine game session automatically concludes due to the time or money limit set during the session's configuration, the game in progress closes in an orderly manner and the accounting is correct. Note: This test will be repeated for each type of application or terminal used for participation as well as for each gambling activity, version or form. 				
Expected result	<p>Functional The conformity of the above described verifications, broken down for each analysed version.</p> <p>It will be confirmed that a wager greater than the balance available in the gambling account cannot be made. The version of the particular rules will also be noted.</p> <p>Traceability The result will detail the tables, files or others containing the information.</p> <p>An opinion will be expressed on whether the recording system of the technical gambling system can recover information accounting for every situation and completely reconstruct the history of every game.</p>				
Test type	FUNCTIONAL, TRACEABILITY				
Date/time of test performance	<table border="1"> <thead> <tr> <th>Game Name</th><th>Date/Time</th></tr> </thead> <tbody> <tr> <td>Whack-a-Fluffy</td><td>Not applicable (operator's responsibility)</td></tr> </tbody> </table>	Game Name	Date/Time	Whack-a-Fluffy	Not applicable (operator's responsibility)
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Game Name	Results				
Whack-a-Fluffy	Not applicable (operator's responsibility)				
Qualification	Not applicable (operator's responsibility)				
Observations	Not applicable (operator's responsibility)				

Area	Gambling on offer
Test reference	B.1.3

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Test name	Tracing the wager in relation to channels other than the internet.
Test description	Where applicable, several wagers will be made from every channel other than the internet, e.g. SMS and telephone.
Expected result	Traceability The system's records and traces of every participation channel used will be analysed. In the case of SMS and telephone channels, it will be confirmed that the following details are kept: <ul style="list-style-type: none"> time/date of every message or phone call. telephone number from which the message or call was made. content of the message or call.
Test type	TRACEABILITY
Date/time of test performance	Not applicable (operator's responsibility)
Obtained result	Not applicable (operator's responsibility)
Qualification	Not applicable (operator's responsibility)
Observations	Not applicable (operator's responsibility)

Area	Monetary Limits for participation				
Test reference	B.2.1				
Test name	Monetary limits for participation.				
Test description	<p>The system's compliance with monetary limits, i.e. maximum amounts for participation and prizes, will be verified.</p> <p>To this end, the certification body will participate in gambling and attempt to exceed each limit described in appendix III section two of the ministerial orders in relation to gambling activities.</p> <p>For online slot-machines, the system's compliance with both the monetary limit and time limit set at the beginning of the online slot-machine game session will be verified. It will also be verified that the amount of money a single participant can allocate to gambling on the slot machine may not exceed the balance held by the participant in his gambling account at the moment of initiating the online slot-machine game session, taking into account any increase to the balance by the winnings obtained during said session.</p>				
Expected result	The performed tests and obtained result will be recorded.				
Test type	FUNCTIONAL				
Date/time of test performance	<table border="1"> <thead> <tr> <th>Game Name</th><th>Date/Time</th></tr> </thead> <tbody> <tr> <td>Whack-a-Fluffy</td><td>Not applicable (operator's responsibility)</td></tr> </tbody> </table>	Game Name	Date/Time	Whack-a-Fluffy	Not applicable (operator's responsibility)
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Game Name	Results				
Whack-a-Fluffy	Not applicable (operator's responsibility)				
Qualification	Not applicable (operator's responsibility)				
Observations	Not applicable (operator's responsibility)				

Area	Behaviour in relation to technical faults
Test reference	B.3.1

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Test name	Loss of connection with the customer.				
Test description	<p>Tests will be performed for commencing a game and then causing a connection loss with the central gambling unit.</p> <p>The connection will be re-established after 1 minute, 5 minutes or 15 minutes (different time intervals).</p> <p>The reaction of the system for concluding the game and its compliance with particular rules in this regard will be verified. This test must be conducted for each application or customer terminal and each gambling activity or offered form.</p>				
Expected result	<p>Compliance with the particular rules will be noted.</p> <p>The result will state the consequent action of each application or customer terminal and for each gambling activity or form.</p> <p>The version of the particular rules that were analysed will also be included.</p>				
Test type	FUNCTIONAL				
Date/time of test performance	<table border="1"> <thead> <tr> <th>Game Name</th><th>Date/Time</th></tr> </thead> <tbody> <tr> <td>Whack-a-Fluffy</td><td>Not applicable (operator's responsibility)</td></tr> </tbody> </table>	Game Name	Date/Time	Whack-a-Fluffy	Not applicable (operator's responsibility)
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Game Name	Results				
Whack-a-Fluffy	Not applicable (operator's responsibility)				
Qualification	Not applicable (operator's responsibility)				
Observations	Not applicable (operator's responsibility)				

Area	Behaviour in relation to technical faults				
Test reference	B.3.2				
Test name	Error in the customer terminal.				
Test description	<p>A game will be started and then an unexpected shut down of the customer terminal will be caused.</p> <p>The terminal will be restarted after 1 minute, 5 minutes or 15 minutes (different time intervals).</p> <p>The reaction of the system for concluding the game and its compliance with particular rules in this regard will be verified. This test must be conducted for each application or customer terminal and each gambling activity or offered form.</p>				
Expected result	<p>Compliance with the particular rules will be noted.</p> <p>The result will state the consequent action of each application or customer terminal and for each gambling activity or form.</p> <p>The version of the particular rules that were analysed will also be included.</p>				
Test type	FUNCTIONAL				
Date/time of test performance	<table border="1"> <thead> <tr> <th>Game Name</th><th>Date/Time</th></tr> </thead> <tbody> <tr> <td>Whack-a-Fluffy</td><td>Not applicable (operator's responsibility)</td></tr> </tbody> </table>	Game Name	Date/Time	Whack-a-Fluffy	Not applicable (operator's responsibility)
Game Name	Date/Time				
Whack-a-Fluffy	Not applicable (operator's responsibility)				
Obtained result					

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	Game Name	Results
	Whack-a-Fluffy	Not applicable (operator's responsibility)
Qualification	Not applicable (operator's responsibility)	
Observations	Not applicable (operator's responsibility)	

Area	Internal Control System				
Test reference	B.4.1				
Test name	Completeness of OPT/ORT records				
Test description	<p>This test will compare the data in the SCI with the data held in the operator's information system for the purpose of assessing the completeness of the SCI data.</p> <p>The following monthly data will be obtained: From the monthly OPT/ORT record:</p> <ul style="list-style-type: none"> • Wagered amounts. • Reimbursement of wagered amounts. • Prizes. • Prizes in kind. <p>This test requires access by the certification body to unencrypted real data. The operator must provide the certification body with unencrypted OPT/ORT files. The certification body must confirm whether the files correspond to the files actually stored on the operator's information system. The certification body is not required to have access to personal data.</p> <p>The certification body is not required to know the encryption key under any circumstances.</p>				
Expected result	<p>The data of the OPT/ORT files will be compared with the lists obtained from the back-office application of the technical gambling system. The certification body must be certain of the accuracy of these lists since they are the source against which the completeness of the SCI's real data is compared.</p> <p>As a result of this test, the certification body must include:</p> <ul style="list-style-type: none"> • The conformity of the performed checks. • Calculated on the basis of monthly data, the following OPT/ORT data for every month: <p>The ratio between the prize amount and the amount wagered in gambling (to 4 decimal places).</p> <p>Note: The result will not directly include the turnover figures.</p> <p>Note: The checks and calculations will be done separately, both in the Euro currency and in any other units, whether bonus points or others.</p>				
Test type	REAL DATA				
Date/time of test performance	<table> <tr> <th>Game Name</th><th>Date/Time</th></tr> <tr> <td>Whack-a-Fluffy</td><td>Not applicable (operator's responsibility)</td></tr> </table>	Game Name	Date/Time	Whack-a-Fluffy	Not applicable (operator's responsibility)
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Qualification	Not applicable (operator's responsibility)
Observations	Not applicable (operator's responsibility)

Area	Internal Control System				
Test reference	B.4.2				
Test name	Completeness of JUD/JUT records.				
Test description	<p>This test will compare the data in the SCI with the data held in the operator's information system for the purpose of assessing the completeness of the SCI data.</p> <p>The following daily data corresponding to the 5 days prior to the test will be obtained:</p> <p>From the JUT/JUD records:</p> <ul style="list-style-type: none"> • Number of games for each gambling form • A random sampling of 5 games will be taken and their data will be compared with the operator's information system. For example, the participants, the prizes, the event in the case of a bet or the number of SMS's in the case of a competition. <p>This test requires access by the certification body to unencrypted real data. The operator must provide the certification body with unencrypted JUT/JUD files. The certification body must confirm whether the files correspond to the files actually stored on the operator's information system. The certification body is not required to have access to personal data.</p> <p>The certification body is not required to know the encryption key under any circumstances.</p>				
Expected result	<p>The data of the JUT/JUD files will be compared with the lists obtained from the back-office application of the technical gambling system. The certification body must be certain of the accuracy of these lists since they are the source against which the completeness of the SCI's real data is compared.</p> <p>As a result of this test, the certification body must include:</p> <ul style="list-style-type: none"> • The conformity of the performed checks. <p>Note: The result will not directly include the turnover figures.</p> <p>Note: The checks and calculations will be done separately, both in the Euro currency and in any other units, whether bonus points or others.</p>				
Test type	REAL DATA				
Date/time of test performance	<table border="1"> <thead> <tr> <th>Game Name</th><th>Date/Time</th></tr> </thead> <tbody> <tr> <td>Whack-a-Fluffy</td><td>Not applicable (operator's responsibility)</td></tr> </tbody> </table>	Game Name	Date/Time	Whack-a-Fluffy	Not applicable (operator's responsibility)
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Qualification	Not applicable (operator's responsibility)				
Observations	Not applicable (operator's responsibility)				

7. Description of the place, staff and dates of realization of the certification



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Certification entity	iTech Labs Italia REA RM-1282510 Dirección: Piazza Guglielmo Marconi n., 15 - 00144 Roma, Italy URL: www.itechlabs.it Email: info@itechlabs.it
Resources involved in the certification process	Alvin Rizaldi Rogelio Pérez Cano (DNI 45430254X) Nani Srinivasan Eric Sheng Khushboo Agrawal Santhosh Kumar Pavithra Kumar
Date of certification	03 February 2025

8. Description of the environments used in the certification process (this section is applicable only when the environment used in the certification process is different to the one used by the operator for the operation)

Eyecon Alderney Limited is a software provider.

All games in this certification have been tested for requirements applicable to software providers. Testing was conducted on the test environment.

All requirements marked as "operator's responsibility" must be satisfied by the operator before the game can be released to production.

9. Description of the digital support that accompanies the certification report

Type	Location
Certification Report	Singular License\ITL2500031_Whack-a Fluffy_EN_Functionality_Report_Singular_License_Slot_ES_03Feb25.pdf
Technical Requirements	Singular License\Technical Requirements\Porcentaje de retorno y tablas de premios Singular License\Technical Requirements\Generador de números aleatorios Singular License\Technical Requirements\Lógica del juego Singular License\Technical Requirements\Registro y trazabilidad Singular License\Technical Requirements\Terminales y sesión de usuario Singular License\Technical Requirements\Aplicaciones de juego gratuito Singular License\Technical Requirements\Interfaz gráfica Singular License\Technical Requirements\Comportamiento ante errores técnicos Singular License\Technical Requirements\Juego automático Singular License\Technical Requirements\Desarrollo del juego Singular License\Technical Requirements\Obligaciones de información a los participantes
Evidence of the Integration Tests	Not applicable (operator's responsibility)
Binaries	Singular License\Binaries

Certification Signature

Signed By:

Signed By:



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Eric Sheng

Project Manager

Alvin Rizaldi

Chief Executive Officer

Signed By:

A handwritten signature in blue ink, appearing to read "Rogelio Pérez Cano", written over a light blue grid background.

Rogelio Pérez Cano (DNI 45430254X)

Senior Consultant



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Appendix A

List of critical components and SHA-1

Whack-a-Fluffy 93 WEB

Game Name	File Name	SHA-1
Whack-a-Fluffy	carbine-game-engine-5.16.1.jar	c22ec0a25565d517d2f9d9094e78988885073dd5
	EvaluationChain.class	bc534352cc4bdb9c12ffbe493b67abf308ceed18
	ReelSymbolExpander.class	64c3a772af93fa2ae20994f2d4a338dcfa3356a2
	CountSymbolEvaluator.class	576c91be9189657f4dcd79a6dd24d666d7e8a4a5
	PatternMatchingEvaluator.class	7d99bc50bf94187b55ceafc36839aa3db80b05c5
	PrizeLinePatternMatchingEvaluator.class	d9eae0138b55b40dc780e6dd63ef8fda37b75fe3
	RebetsLineWinPatternMatchingEvaluator.class	437967e660c176f9abac02e1d3df5c51210facf8
	DisplayGenerator.class	5969cdec1412e8bbe902f3e9b521502e17c092ba
	RebetDetailBuilder.class	98dab1c87bedcaadb9bfd78e616f00b304d276f
	RebetEvaluator.class	a2fecf4bd265e72ef1680251ff7e02608cba16c1
	ReelStripGenerator.class	2e1f466a65da9cba3d2d4d85639cff560214ae70
	ResetRebetEvaluator.class	c15af27d44ff3c62834438ab1f6615eaa36593d6
	PrizeLineTriggerEvaluator.class	459fce9e3be01f4f5a53bbb8813bd706274f2390
	TriggerRandomMultiplierEvaluator.class	49c866693bb63fd8d9a0459ae248ec5352261f92
	CarbineGame.class	da33d123332de7a3da26909f5c8d04cbeeb6086e
	CarbineGameComponent.class	cdeaf4f09bb87fbcdd8e9b3411edce29714d04540
	GameWinsCalculatorImpl.class	5dbc93c0e3838a7c4dc2ad281d3ad1d68bbfd8ff
	PrizeMultiplier.class	37c3eb7470125014d97a8be6a9d942e46846516d
	RetriggerCount.class	52f246c12ba73d4bb0998167556c2a6c46d40bce
	EyeconSpinGameRules.class	e45fa9f06d7598168b34effae0a6c188bdbbca3d
	Multiplier.class	acc995bf8cfc1278c0770c47cdd17c56ac389ed8
	RngSequences.class	ead214c3dd4974c3c5b9b6a975eca7323d9524e4
	SlotGameVariableConfigurationImpl.class	73b7baf38e3904cf4464b3adf43b85486f439369
	SymbolHoldSpinGame.class	48cb554dd73ca2a3d3f025f5220f8b36caec9335
	SymbolHoldSpinRuleImpl.class	6305bb4b5905fd0335c32a0717e865cd54325ea7
	SymbolHoldSpinScreenEvaluator.class	8a65fb7b419fea0473a1a8b19eef4a9ef7128c56
	SymbolHoldTriggerEvaluator.class	e2591bd905978126a984a943abb710f15c5e51fc
	SymbolSwapSpinShapeEvaluator.class	2f101cb1d95b84e4ab7fc87d38988ed2fd0022bc
	SymbolSwapSpinTriggerEvaluator.class	b874f1c346cef235fcb49e7d8d1e877a118bd104
	carbine-slots_whackaFluffy_93_standard-1.0.0-config.jar	062b28c135b6722f816ab52161d7480405ef3428
	carbine-slots_whackaFluffy_93_standard-1.0.0.json	4bf65cd277daf796aec51ecf05ecd542ce7d6683